

## Использование ICC

Установил icc в Fedora 7 (только компилятор). Пришлось дополнительно yum install compat-libstdc++-33.i386

Документация: /opt/intel/cc/10.0.023/doc/main\_cls/whnjs.htm

Использовал векторизацию с ключём -xP. Всовокупности с ippsBin время 5.808/кадр.

Изменения в Makefile и циклах:

```
diff -ruN src-org/Makefile src-icc/Makefile
--- src-org/Makefile      2007-09-17 17:43:08.000000000 +0400
+++ src-icc/Makefile      2007-11-03 22:28:21.000000000 +0300
@@ -53,22 +53,23 @@

OBJ = .o

-CC      = gcc
+CC      = icc
CPLAT    =
CPROC    =
CINC      = -I$(SRC_DIR)
CDEFS     =
COBJ      = -c -o$(OBJ_DIR)/$@
-CDEFOPT  = -O2
+CDEFOPT  = -O3 -xP -fp-model fast -fp-speculation fast -fno-math-errno -g
COPT      =
CFLAGS    =
CFLAGS_ALL = $(CFLAGS) $(CINC) $(CDEFS) $(CDEFOPT) $(CPROC) $(CPLAT)

LD        = g++
-LDPLAT   =
-LDFLAGS  =
+LDPLAT   =
+LDFLAGS  = -L/opt/intel/cc/10.0.023/lib
LDOUTOPT  = -o "$(OUT_DIR)/$(BENCHMARK)"
-LIBS     = -lm -lc
+LIBS     = -lm -lc -lirc -limf -lsvml -lippcore -lippvm -lipgo
+# -lompstub -lomp_db -lguide
LIBS_ALL  = $(LIBS)

endif
diff -ruN src-org/sunset.cpp src-icc/sunset.cpp
--- src-org/sunset.cpp    2007-09-16 12:04:44.000000000 +0400
+++ src-icc/sunset.cpp    2007-11-05 11:38:25.000000000 +0300
@@ -45,6 +45,7 @@
#include <omp.h>
#endif
#include "sunset.h"
```

```
+#include <ippvm.h>

#define MIN(x,y)    (((x) < (y)) ? (x) : (y))
#define MAX(x,y)    (((x) < (y)) ? (y) : (x))
@@ -730,6 +731,9 @@
!!!!!!!!!!!!!!!!!!!!!! Water surface modelling !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!
*/
+
+         pFlTmp = flArgSin[currentthread].aptr;
+
+         for(t = 0; t < NKMAX; t++)
+         {
+             OT = flOmega[t] * flTime;
@@ -739,17 +743,16 @@
+             for(l = 0; l < iAngleHarmNum; l++)
+             {
+                 iSinIndex1 = t * iAngleHarmNum + l;
-                 flArgSin[currentthread].aptr[iSinIndex1] = OT -
+                 pFlTmp[iSinIndex1] = OT -
+                     KX1 * flAzimuthCosFi[l] - KY1 *
flAzimuthSinFi[l] +
-                     flRandomPhase[t*iAngleHarmNum + l];
+                     flRandomPhase[iSinIndex1];
+             } /* end for l */
+         } /* end for t */

-         pFlTmp = flArgSin[currentthread].aptr;
-
-         #pragma ivdep
-         for(t=0; t<iWaveMeshSize; t++)
-             pFlTmp[t] = (float)sinf(pFlTmp[t]);
+         ippsSin_32f_A11(pFlTmp,pFlTmp,iWaveMeshSize);
+         // #pragma ivdep
+         // for(t=0; t<iWaveMeshSize; t++)
+         //     pFlTmp[t] = (float)sinf(pFlTmp[t]);

+         /* initialize the values of derivation */
+         flDerivX = 0.0f;
```

From: <http://wiki.osll.ru/> - Open Source & Linux Lab

Permanent link: [http://wiki.osll.ru/doku.php/etc:common\\_activities:intel\\_students\\_cup:icc?rev=1194251949](http://wiki.osll.ru/doku.php/etc:common_activities:intel_students_cup:icc?rev=1194251949)

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