Opensource compiler for motorola internal language

Git repo (http)

Orthogonal aspects

Orthogonal aspects must be decoupled to the maximal possible extent:

- output language
- output file structure
- user data structures and field names
- memory allocation

Output files structure (C)

.h

- includes
- enumerations
- struct typedefs
- structures
- prototypes

.c

- includes
- internal declarations
- field packers/unpackers
- message packers/unpackers
- interface packers/unpackers

Pack/unpack signature

```
<pack return type>
pack_<interface name>(
    SignalType signal, /* signal type */
    Param1_t_uunion *p1, /* only present when interface has explicit header
with non-autogenerated fields */
    Param2_t_uunion *p2, /* only present when interface has explicit trailer
*/
    Param3_t_uunion *p3, /* signal data */
    <pdu arg type> pdu, /* pdu output buffer */
    <pdu size arg type> sz /* pdu buffer size */
```

```
);
```

```
<unpack return type>
unpack_<interface name>(
    <pdu arg type> pdu, /* input pdu buffer */
    <pdu size arg type> sz, /* pdu buffer size */
    SignalType *signal, /* signal type */
    Param1_t_uunion **p1, /* only present when interface has explicit header
with non-autogenerated fields */
    Param2_t_uunion **p2, /* only present when interface has explicit
trailer */
    Param3_t_uunion **p3, /* signal data */
);
```

When the header is absent Param1 corresponds to the trailer. If there's no trailer, its parameter number corresponds to the signal data.

Decoding context

- basic part:
  - bit stream location (byte offset, bit offset)
  - memory allocation context
- custom part:
  - internal variables (managed by 'internal variable assignment' clause)

Field decoder function signature

```
<unpack return type>
unpack_<field name>(
  <decoding context type> * dc, /* data location, updated during unpacking
*/
  <field type> * p /* filled in by this unpack */
);
```

Union member naming

```

Header:

Param1_t_uunion
{
    <interface name>_t <interface name>;
};

Trailer:

```

```
Param2_t_uunion
{
    <interface name>_trailer_t <interface name>_trailer;
};

Signal:

Param3_t_uunion
{
    <message name>_t <message name>;
};
```

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